

**SPRINGS GUTTER FRILØP JUDGES DETAILS PER SKATER**

Pl.	Name	Nation	Start No	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Deductions
				=	+	+	-
1	Liam Saunders SOLBJERG	SSK	2	27.03	10.90	18.13	2.00

#	Executed Elements	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref	Scores of Panel
1	2T+1T+1Lo	2.20	0.00	0	0	0								2.20
2	2S+SEQ	1.04	-0.33	-1	-2	-2								0.71
3	2Lo	1.80	-0.40	-2	-1	-1								1.40
4	FSSp1	2.00	-0.40	-2	-1	-1								1.60
5	1A<<	0.00	0.00	-	-	-								0.00
6	2S	1.30	-0.47	-2	-2	-3								0.83
7	ChSt1	2.00	0.93	2	1	1								2.93
8	2T	1.30	-0.07	0	-1	0								1.23
9	CCoSp0	0.00	0.00	-	-	-								0.00
		<b>11.64</b>												<b>10.90</b>
<b>Program Components</b>		<b>Factor</b>												
Skating Skills		3.00		3.25	3.00	3.00							3.08	
Transitions		1.50		2.50	3.00	2.75							2.75	
Performance/Execution		1.50		3.25	3.25	3.00							3.17	
<b>Judges Total Program Component Score (factored)</b>														<b>18.13</b>

<b>Deductions</b>	Falls: -2.00														<b>-2.00</b>
	0,00							0,00							

<< Downgraded jump

Pl.	Name	Nation	Start No	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Deductions
				=	+	+	-
2	Sindre SAND ENGBRETSEN	BSK	1	19.31	7.56	13.75	2.00

#	Executed Elements	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref	Scores of Panel
1	1A+1T	1.50	-0.07	0	-1	0								1.43
2	2T	1.30	-0.20	-1	-1	-1								1.10
3	2S<<	0.40	-0.30	-3	-3	-3								0.10
4	CCoSp0	0.00	0.00	-	-	-								0.00
5	ChSt1	2.00	-0.83	-2	-3	0								1.17
6	1A	1.10	-0.07	0	-1	0								1.03
7	1Lz	0.60	-0.30	-3	-3	-3								0.30
8	1F	0.50	0.03	1	-1	0								0.53
9	FSSp1	2.00	-0.10	0	-1	0								1.90
		<b>9.40</b>												<b>7.56</b>
<b>Program Components</b>		<b>Factor</b>												
Skating Skills		3.00		2.75	2.00	2.25							2.33	
Transitions		1.50		2.50	1.75	2.25							2.17	
Performance/Execution		1.50		2.00	2.25	2.75							2.33	
<b>Judges Total Program Component Score (factored)</b>														<b>13.75</b>

<b>Deductions</b>	Falls: -2.00														<b>-2.00</b>
	0,00							0,00							

<< Downgraded jump